

A Bill for an Act Relating to Wages and Hours.

Be It Enacted by the Legislature of the State of Hawaii:

SECTION 1. Chapter 201E, Hawaii Revised Statutes, is amended by adding a new section to be appropriately designated and to read as follows:

“§201E- Rate of wages for laborers and mechanics. The corporation shall require an eligible bidder or eligible developer of a housing project developed under this chapter to comply with the requirements of section 104-2 for those laborers and mechanics hired to work on that housing project; provided that this section shall not apply to a housing project developed under this chapter if the entire cost of the project is less than \$500,000 and the eligible bidder or eligible developer is a private nonprofit corporation.”

SECTION 2. Section 104-2, Hawaii Revised Statutes, is amended by amending subsection (a) to read as follows:

“(a) Every contract in excess of \$2,000 to which a governmental contracting agency is a party, for construction of any public work, and the specifications for the contract, shall state the minimum wages which shall be paid to the various classes of laborers and mechanics engaged in the performance of the contract on the job site.

For the purposes of this subsection, “party” shall include, but not be limited to, the housing finance and development corporation, eligible bidders, and eligible developers of housing projects developed under chapter 201E; provided that, with respect to a housing project developed under chapter 201E, this subsection shall only apply to the laborers and mechanics working on that particular housing project; provided further that this subsection shall not apply to a housing project developed under chapter 201E if the entire cost of the project is less than \$500,000 and the eligible bidder or eligible developer is a private nonprofit corporation.”

SECTION 3. New statutory material is underscored.¹

SECTION 4. This Act shall take effect on July 1, 1990.

(Approved June 26, 1990.)

Note

1. Edited pursuant to HRS §23G-16.5.