

JAN 17 2025

---

# A BILL FOR AN ACT

---

RELATING TO ABANDONED VEHICLES.

**BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF HAWAII:**

1           SECTION 1. The legislature finds that in some cases,  
2 owners are unable to pay outstanding tow, storage, or other  
3 charge, fee, or fine owed to a county in Hawaii for their  
4 abandoned vehicle.

5           The purpose of this Act is to assist those who face  
6 financial hardship by waiver of payment for outstanding tow,  
7 storage, or charge, fee, or fine for an abandoned vehicle.

8           SECTION 2. Chapter 290, Hawaii Revised Statutes, is  
9 amended by adding a new section to part III to be appropriately  
10 designated and to read as follows:

11           "§290-       **Fees and fines; waiver.** The director of finance  
12 of each county may waive payment of any outstanding tow,  
13 storage, or other charge, fee, or fine owed to the county in  
14 accordance with this chapter, for a period not to exceed one  
15 year after the subject charge, fee, or fine becomes due and  
16 payable; provided that this section shall not apply to any tow,



1 storage, or other charge, fee, or fine incurred for a vehicle  
2 deemed to be a derelict vehicle pursuant to section 290-8."

3 SECTION 3. This Act does not affect rights and duties that  
4 matured, penalties that were incurred, and proceedings that were  
5 begun before its effective date.

6 SECTION 4. New statutory material is underscored.

7 SECTION 5. This Act shall take effect upon its approval.

8

INTRODUCED BY:

Kurt Ferrelh



# S.B. NO. 630

**Report Title:**

Counties; Directors of Finance; Abandoned Vehicles; Charges;  
Fees; Fines; Waiver

**Description:**

Authorizes each county director of finance to waive, for up to one year, certain abandoned vehicle tow, storage, and other charges, fees, and fines owed to the county.

*The summary description of legislation appearing on this page is for informational purposes only and is not legislation or evidence of legislative intent.*

