S.B. NO. 436

JAN 1 8 2013

A BILL FOR AN ACT

RELATING TO GAMBLING OFFENSES.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF HAWAII:

- 1 SECTION 1. The legislature finds that a number of
- 2 businesses in the State are selling items and services that
- 3 allow patrons to engage in activities that, without the
- 4 ostensibly legal transaction between the customer and
- 5 establishment where money is exchanged, would otherwise
- 6 constitute gambling. The Honolulu police department has found
- 7 that customers of businesses engaged in these enterprises are
- 8 often unaware of, or completely disregard, the items or services
- 9 that are the purported basis for transacting business with the
- 10 establishment. The legislature finds that the intent of
- 11 businesses engaging in these activities is to promote gambling.
- 12 The purpose of this Act is to clarify actions that
- 13 constitute gambling in part III of chapter 712, Hawaii Revised
- 14 Statutes, relating to gambling offenses.
- 15 SECTION 2. Section 712-1220, Hawaii Revised Statutes, is
- 16 amended to read as follows:

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         "$712-1220 Definitions of terms in this part. In this
    part unless a different meaning plainly is required, the
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3
    following definitions apply.
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         [-(-1)-]
                "Advance gambling activity". A person "advances
    gambling activity" if [he] the person engages in conduct that
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6
    materially aids any form of gambling activity. Conduct of this
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    nature includes but is not limited to conduct directed toward
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    the creation or establishment of the particular game, contest,
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    scheme, device, or activity involved, toward the acquisition or
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    maintenance of premises, paraphernalia, equipment, or apparatus
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    therefor, toward the solicitation or inducement of persons to
    participate therein, toward the actual conduct of the playing
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    phases thereof, toward the arrangement of any of its financial
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14
    or recording phases, or toward any other phase of its operation.
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    A person advances gambling activity if, having substantial
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    proprietary control or other authoritative control over premises
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    being used with [his] the person's knowledge for purposes of
    gambling activity, [he] the person permits that activity to
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    occur or continue or makes no effort to prevent its occurrence
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    or continuation. A person advances gambling activity if [he]
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    the person plays or participates in any form of gambling
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    activity.
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1	[(2)] "Bookmaking" means advancing gambling activity by
2	accepting bets from members of the public upon the outcomes of
3	future contingent events.
4	$\left[\frac{3}{3}\right]$ "Contest of chance" means any contest, game, gaming
5	scheme, or gaming device in which the outcome depends in a
6	material degree upon an element of chance, notwithstanding that
7	skill of the contestants may also be a factor therein.
8	[-(4)-] "Gambling". A person engages in gambling if $[he]$
9	the person stakes or risks something of value upon the outcome
10	of a contest of chance or a future contingent event not under
11	[his] the person's control or influence, upon an agreement or
12	understanding that [he] the person or someone else will receive
13	something of value in the event of a certain outcome. Gambling:
14	(a) Includes the use of any gambling device that is
15	incidentally offered for use at no additional charge
16	to a person who purchases other goods or services; and
17	(b) [does] Does not include bona fide business
18	transactions valid under the law of contracts,
19	including but not limited to contracts for the
20	purchase or sale at a future date of securities or
21	commodities, and agreements to compensate for loss
22	caused by the happening of chance, including but not

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1		limited to contracts of indemnity or guaranty and
2		life, health, or accident insurance.
3	[(5)]	"Gambling device" means any device, machine,
4	parapherna	alia, or equipment that is [used]:
5	<u>(a)</u>	<u>Used</u> or usable in playing phases of any gambling
6	•	activity, whether that activity consists of gambling
7		between persons or gambling by a person involving the
8		playing of a machine[. However,]; or
9	(b)	Available to play or operate a contest of chance upon
10		payment of something of value, including the purchase
11		of goods or services incidental to play or operation
12		of the machine, and which may deliver or entitle the
13		person playing or operating the machine to a payout of
14	·	anything of value, whether the payout is made
15		automatically by the machine or in any other manner;
16		<pre>provided that lottery tickets and other items used in</pre>
17		the playing phases of lottery schemes are not gambling
18		devices within this definition.
19	[-(6) -] "Lottery" means a gambling scheme in which:
20	(a)	The players pay or agree to pay something of value for
21		chances, represented and differentiated by numbers or
22		by combinations of numbers or by some other medium,

1		one or more of which chances are to be designated the
2		winning ones; and
3	(b)	The winning chances are to be determined by a drawing
4		or by some other method based on an element of chance
5		and
6	(c)	The holders of the winning chances are to receive
7		something of value.
8	[(7)	-] "Mutuel" means a form of lottery in which the
9	winning o	chances or plays are not determined upon the basis of a
10	drawing c	or other act on the part of persons conducting or
11	connected	with the scheme, but upon the basis of the outcome or
12	outcomes	of a future contingent event or events otherwise
13	unrelated	to the particular scheme.
14	[(8)]	-] "Player" means a person who engages in gambling
15	solely as	s a contestant or bettor.
16	[(9)	-] "Profit from gambling activity". A person "profits
17	from gamb	oling activity" if [he] the person accepts or receives
18	money or	other property pursuant to an agreement or
19	understar	nding with any person whereby he participates or is to
20	participa	ate in the proceeds of gambling activity.
21	[(10))] "Social gambling" is defined in section 712-1231.

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1	$[rac{(11)}{}]$ "Something of value" means any money or property,
2	any token, object, or article exchangeable for money or
3	property, or any purchase of an item or service which entitles a
4	person to participate in a gambling scheme or use a gambling
5	device, or any form of credit or promise directly or indirectly
6	contemplating transfer of money or property or of any interest
7	therein, or involving extension of a service or entertainment."
8	SECTION 3. This Act does not affect rights and duties that
9	matured, penalties that were incurred, and proceedings that were
10	begun before its effective date.
11	SECTION 4. Statutory material to be repealed is bracketed
12	and stricken. New statutory material is underscored.

SECTION 5. This Act shall take effect upon its approval.

INTRODUCED BY: AC Ruhy

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S.B. NO. 636

Report Title:

Gambling; Incidental Goods and Services

Description:

Amends various definitions under the gambling offenses statute to clarify that gambling includes the use of a gambling device that is incidentally offered for use at no additional charge to a person who purchases other goods or services.

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