H.R. NO. 110

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## HOUSE RESOLUTION

URGING THE UNITED STATES CONGRESS AND PRESIDENT OF THE UNITED STATES TO ENACT LEGISLATION THAT WOULD LEGALIZE AND REGULATE ONLINE POKER.

WHEREAS, the game of poker is at least a few hundred years 1 old, and the popularity of poker gradually began to rise in the 2 3 1970s; and 4 5 WHEREAS, after online poker debuted in the late 1990s, poker has grown from a niche game with a rather louche 6 reputation to a more respectable form of entertainment, 7 especially because of the mental agility and acuity the game 8 9 requires; and 10 WHEREAS, research firm Christiansen Capital Advisors 11 reported that online-poker revenues grew from \$82.7 million in 12 2001 to \$2.4 billion in 2005; and 13 14 WHEREAS, online players, the majority of whom live in the 15 United States, are expected to bet approximately \$6 billion in 16 17 2011; and 18 WHEREAS, poker can be reqarded as a game of skill, because: 19 20 (1) The essence of the game is correct decision-making; 21 22 To make the right decisions consistently, poker 23 (2) players must employ a range of skills, including a 24 sophisticated knowledge of odds and the ability to 25 directly influence the way an individual hand turns 26 27 out; 28 (3) What is called a "bet" in poker is not really a wager 29 on a chance event but actually a maneuver or gambit 30



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1 2 3		designed to provoke a desired reaction from an opponent;
4 5 6 7	(4)	Poker players use their "bets" principally to communicate with, manipulate, and intimidate their opponents;
8 9 10 11 12	(5)	Novice poker players can improve their skills through study, practice, and the accumulation of game experiencesimilar to golfers and chess and bridge players; and
13 14 15 16	(6)	The existence of numerous poker schools and academies are evidence that poker skills can be taught and learned;
17 18	and	
19 20 21 22 23 24 25	WHEREAS, online poker features characteristics that further reduce the role of chance in determining outcomes in comparison to live poker, such as the fact that online play typically involves many more hands than an ordinary live poker match, because hands are dealt much faster and many players play multiple tables simultaneously; and	
26 27 28 29 30	WHEREAS, it can be argued that online poker is not a "game subject to chance" that violates the Unlawful Internet Gambling Enforcement Act, 31 United States Code §§5361 <i>et seq.</i> , and the Wire Act, 18 United States Code §1084; and	
30 31 32 33 34 35	hold the p	EAS, however, the Department of Justice continues to position that poker is a "game subject to chance" and both the Unlawful Internet Gambling Enforcement Act and Act; and
36 37 38 39	could gene	EAS, the legalization and regulation of online poker erate much-needed revenues for government at both the federal levels; now, therefore,
40 41		T RESOLVED by the House of Representatives of the xth Legislature of the State of Hawaii, Regular Session



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## H.R. NO. 10

1 of 2011, that Congress and the President are urged to enact legislation that would fully legalize and regulate online poker 2 3 in order to: 4 5 (1)Remove any ambiguities and concerns on the part of 6 players and law-enforcement agencies about whether 7 online poker is a form of gambling that violates the 8 law; and 9 (2) Enable the state and federal governments to generate 10 much-needed revenues to carry out their 11 responsibilities; 12 13 14 and 15 BE IT FURTHER RESOLVED that certified copies of this 16 Resolution be transmitted to each member of Hawaii's 17 Congressional delegation, the President Pro Tempore and Minority 18 19 Leader of the United States Senate, the Speaker and Minority Leader of the United States House of Representatives, and the 20 President of the United States. 21 22 23 24 64 OFFERED BY:

MAR 1 4 2011

